

STORY GRID GLOBAL FOOLSCAP – © Shawn Coyne

GLOBAL STORY	GLOBAL FICTION GENRE: HORROR		
	Internal Genre: Morality		
	Global Value at Stake: Damnation/Life/Death		
	Internal Value at Stake: Selfishness/Altruism		
	CONVENTIONS Selective Constraints: Narrowing a big problem into a solvable search space <ul style="list-style-type: none"> • Mundane conventional setting within fantastical world (use the familiar to ground fantasy) • Labyrinth setting conceals danger • Luminary agent cannot escape Enabling Constraints: Characters and catalysts that give rise to possible solutions to the big problem <ul style="list-style-type: none"> • Luminary agent, monster, other victims • Power divide between monster and luminary agent is large • Monster cannot be reasoned with • Monster’s power is masked at first • Perpetual discomfort from seemingly random attacks • Attacks experienced from a distance • Monster remains offstage as long as possible • Sadoomasochistic flip-flop to experience power of monster and empathize with victims 		
	OBLIGATORY MOMENTS - Unexpected events, revelations, decisions, and actions that give rise to possible solutions <ul style="list-style-type: none"> • Inciting attack by the monster • Speech in praise of the monster • Protagonist becomes final victim after series of kill-off scenes of minor characters • False ending 		
	Narrative Device/Point of View: First-person epistolary narrative by Walton of events told in first-person spoken narrative by Frankenstein		
	Objects of Desire: Victor wants the creature to stop killing, causing him anxiety (Life), but needs compassion and responsibility for his creation (Altruism). Creature wants to thrive, which includes love (a family, what he believes humanity owes him), but needs understanding of complexities of human condition, the reality of the world (Altruism).		
	Controlling Idea: An ordinary person can avoid a fate worse than death when they muster the courage to face the monster that resides within, in a sacrifice for the good of humanity.		
BEGINNING HOOK		External Charge	Internal Charge
	Inciting Incident: Victor leaves for university, becomes interested in the sciences, and determines that he will build a giant human creature out of body parts. (scene 11)	-	-
	Turning Point Progressive Complication: Victor manages to animate the creature. (scene 13)	--	--
	Crisis: How does Victor deal with what he has done? Best bad choice: he can ignore it, kill it (probably impossible), or tell the world what he has done and see if anyone believes him or is willing to help him. (scene 13)	?	?
	Climax: Victor ignores and abandons the creature because he is horrified and doesn't know what to do. (scene 13)	--	--
Resolution: The creature runs away (scene 14), and Victor tells no one and decides to abandon his pursuit of scientific studies at university (scenes 15-16).	+	-	
MIDDLE BUILD ONE		External Charge	Internal Charge
	Inciting Incident: Victor receives a letter from his father with the news that his little brother William has been murdered. (scene 17)	-	-
	Turning Point Progressive Complication: After an innocent girl is executed for William’s murder (scene 20); the creature finds Victor, tells his story (scenes 22-34), and demands that he build him a female companion. (scene 35)	--	--
	Crisis: Should Victor agree to mess with the power of Life yet again? Best bad choice: if he does, he will be committing the same error as the first time he created life. If he doesn’t, the creature may kill again. (scene 35)	?	?
	Climax: Victor reluctantly agrees to build the female to prevent the creature from killing others. (scene 35)	-	+
Resolution: Victor prepares himself to part from his family again. (scene 36)	+	+	
MIDDLE BUILD TWO		External Charge	Internal Charge
	Inciting Incident: An increasingly agitated Victor journeys to Scotland with his oblivious friend Clerval to build the female creature. (scene 37)	-	-
	Turning Point Progressive Complication: While finishing the female creature, Victor realizes he cannot control her and sees the original creature spying on him. (scene 39)	-	+
	Crisis: Best bad choice: Should Victor animate the female creature and risk humanity or destroy it and risk death? (scene 39)	?	?
Climax: Victor destroys the new creature. (scene 39)	+	+	

	Resolution: The creature is enraged that Victor has broken his promise and swears he will attack on Victor's wedding night. (scene 39)	-	-
ENDING PAYOFF		External Charge	Internal Charge
	Inciting Incident: The creature kills Clerval. (scene 41)	--	--
	Turning Point Progressive Complication: The creature kills Elizabeth on Victor's wedding night. (scene 46)	--	+
	Crisis: Best bad choice. When the magistrate declines to help Victor, does he pursue the creature or not? (scene 47)	?	?
	Climax: Victor swears that he will chase the monster for the rest of his life until he can destroy him. (scene 48)	-	++
	Resolution: Victor follows the monster's trail up to the frozen north, where first he, then the monster dies. (scenes 54-55)	-	++