Scene Assignment Type: A "Meet the Parents" scene

The Example is from *In the Dream House*, **by Carmen Maria Machado.**

Answer the questions below and see if you agree with my interpretation of Machado's take on innovating the familiar "Meet the Parents" scene type using the second person voice while embedding sinister foreshadowing for future story events.

• ANALYZING THE SCENE •

A STORY EVENT is an active change of a universal human value for one or more characters as

a result of conflict (one character's desires clash with another's, or an environmental shift

changes the value positively or negatively).

A WORKING SCENE contains at least one Story Event.

It's often difficult to identify the Story Event in a scene, so STORY GRID has a set of Four Socratic Questions to help us with the process.

The questions are:

1. **What are the characters in the scene literally doing—that is, what are their Micro on-the-ground actions?**

2. **What is the essential tactic of the characters—that is, what Macro behaviors are they employing that are linked to a Universal Human Value?**

3. **What Universal Human Values have changed for one or more characters in the scene? Which one of those value changes is most important and should be recorded in our STORY GRID SPREADSHEET?**

4. **What is the Story Event that sums up the scene's on-the-ground actions, essential tactics, and value change? We will enter that event in the STORY GRID SPREADSHEET.**

HOW THE SCENE ABIDES BY THE FIVE COMMANDMENTS OF STORYTELLING

Inciting Incident:

Progressive Complication:

Turning Point Progressive Complication:

Crisis:

Climax:

Resolution: