STORY GRID FIRST DRAFT CHECKLIST

Scene list	NOTES
Flag "dead wood" scenes	
Split into BH, MB, EP	
Check for 25/50/25 proportion	
Note 5 elements in each section	
Are they powerful enough?	
Missing scenes/conventions?	
New "aspirational" Foolscap	
Core Event?	
Check lead-up and resolution	
Ending Payoff Wants/Needs	
Graph the story arc	
Optional: graph character arcs	
Rewrite! Find 15 key scenes in list	
Note any new scenes needed	
Check proportions, flag problems	
Rewrite BH	
Rewrite MB	
Rewrite EP	
Check graphs for movement	
Check Wants/Needs for EP	
You're DONE!	
Take a break	
It's Spreadsheet Time!	