

FOOLSCAP GLOBAL STORY GRID – © Shawn Coyne

GLOBAL STORY	GLOBAL GENRE		
	External Genre: War - Brotherhood		
	External Value at Stake: Honor / Disgrace		
	Internal Genre: Worldview - Maturation		
	Internal Value at Stake: Naivetë / Sophistication		
	Obligatory Scenes: Inciting attack; protagonists deny responsibility to respond; forced to respond/protagonists lash out from their place in the hierarchy; protagonists must change their approach; the big battle; protagonist’s reward. (See the E6CQ for how these are met—especially important since the arc occurs in a twisted order.)		
	Conventions: One central character with offshoots embodying their traits; big canvas; overwhelming odds; point of no return; sacrifice for brotherhood. (See the E6CQ for how these are met.)		
	Point of View: Epistolary first person, with some third person free indirect style.		
	Objects of Desire [SEE INCITING INCIDENT, Want = MacGuffin]: External/conscious is surviving the war with honor. Internal/subconscious is to know and be known.		
	Controlling Idea/Theme: We survive the trauma of war by both offering <i>and</i> accepting the love, nobility, and self-sacrifice of our brothers/sisters.		
BEGINNING HOOK		External Charge	Internal Charge
	Inciting Incident (causal/coincidental): (Protagonist) Maddie becomes a WWII UAF transport pilot and strikes up a friendship with (first person perspective) interrogation expert Julie/Queenie.	+	+
	Turning Point Progressive Complication (Act/Rev): Julie’s narrative indicates the two have been separated as Julie is a POW in a Nazi compound, forced to betray Maddie’s (and the division’s) position in the war in a confessional.	-	-
	Crisis (BBC/IG): A rule-follower to Julie’s shapeshifter, Maddie will need to adapt if she is to emerge from her unknown hiding place and come to Julie’s rescue.	?	?
	Climax: Julie buys time for the undecided Maddie by writing about her present circumstances and toying with her captors.	-	-
	Resolution: Julie secures help from one of her captors while we wait to hear of Maddie’s actions.	-	-
MIDDLE BUILD		External Charge	Internal Charge
	Inciting Incident (causal/coincidental): Julie’s “confessional” writings become riddled with underlining and circles, because the captor has snuck the writings to Maddie, who is in hiding in a nearby village.	+	-
	Turning Point Progressive Complication (Act/Rev): Maddie and the Resistance follow the clues to Julie, who doesn’t actually want rescue but a completed mission.	+	-
	Crisis (BBC/IG): When rescue is attempted anyway and fails, Julie realizes Maddie is nearby and signals to her that she’d prefer mercy killing to re-capture.	?	?
	Climax: Maddie ignores her inhibitions about rules, rank, and consequences and kills Julie simply because that is what her friend wanted and needed—Julie is seen and known in her last moments, and Maddie sacrifices her notions of honor for the bond of companionship.	-	+
	Resolution: No longer a distantly removed, authorized pilot but an entrenched (and rule-breaking) member of the Resistance on the ground, Maddie must cope with who she is without her identity, her friend, and potentially without the protection of her country.	-	-
ENDING PAYOFF		External Charge	Internal Charge
	Inciting Incident (causal/coincidental): Maddie courageously enters town, hiding in plain sight, and meets with Julie’s covert Nazi operative face to face.	+	+
	Turning Point Progressive Complication (Act/Rev): With Julie’s complete, original writings delivered from the operative, Maddie and the Resistance set out to complete Julie’s original mission.	-	+
	Crisis (BBC/IG): Can Maddie risk death, torture, or (worse) punishment for breaking the rules within her own ranks to step into Julie’s mission and strengths as the ideal version of herself?	?	?
	Climax: Maddie completes Julie’s mission and returns home expecting to face consequences for flying without permission, friendly fire, and more.	-	-
	Resolution: Instead of punishment, she is met with brotherhood from the UAF and familial acceptance from Julie’s family, fully understanding that rank and rules are second to sacrifice, vulnerability, and love.	+	+

